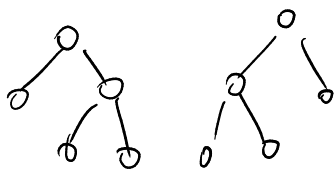


Plane trees:



\mathcal{T} ... comb. class of plane trees $0 \hat{=} z$

$$\mathcal{T} = \begin{array}{c} \circ \\ / \quad \backslash \\ \mathcal{T} \quad \mathcal{T} \end{array}, \quad \mathcal{T} = \{0\} \times \text{SEQ}(\mathcal{T})$$

$$T(z) = z \cdot \frac{1}{1 - T(z)} \Rightarrow T(z) = \frac{1 - \sqrt{1 - 4z}}{2}$$

$$T(z) = \sum_{n \geq 0} t_n \cdot z^n, \quad T(0) = t_0 \hat{=} 0$$

$$\Rightarrow T(z) = \frac{1 - \sqrt{1 - 4z}}{2} \dots$$

Asymptotic expansion: $\sqrt{4z} \cdot 4^n \cdot \sqrt{n} + O(4^n \cdot \frac{1}{n})$

$$\uparrow$$

$$(\text{Rational})^n \cdot n^{(\text{Rational})}$$

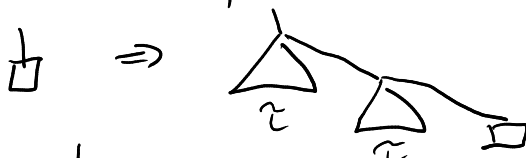
$$\frac{1}{n-1} \stackrel{n \rightarrow \infty}{=} \frac{1}{n(1 - \frac{1}{n})} = \frac{1}{n} \cdot \frac{1}{1 - \frac{1}{n}}$$

$$= \frac{1}{n} \cdot \sum_{j \geq 0} \left(\frac{1}{n}\right)^j = \sum_{j \geq 1} \frac{1}{n^j}$$

Consider the following growth process:

• Start with 0 .

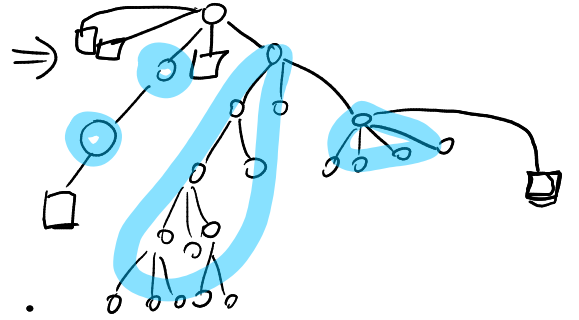
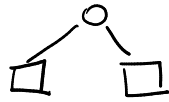
① Before any special node \square , add two arbitrary plane trees:



② (optional): add special nodes to the root of the tree.

Ex.:

$0 \Rightarrow$

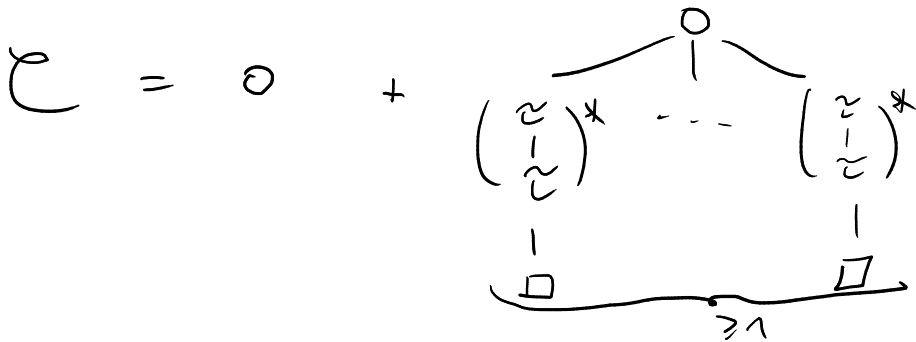


Q: What trees can be grown?

Conj.: All trees where the rightmost leaves in the branches of the root have odd distance to the root.

We call those trees Catalan-Stanley trees, (CS-trees).

Q: How many CS trees of size n are there?



$$\mathcal{C} = \{0\} + \{0\} \times \text{SEQ}_{\geq 1}(\text{SEQ}(z^2) \times \{\square\})$$

$$\Rightarrow C(z, t) = z + z \cdot \frac{\frac{1}{1-t^2} \cdot t}{1 - \frac{1}{1-t^2} \cdot t}$$

$$= z + \frac{zt}{1-t-t^2} = \frac{z(1-t)}{1-t-t^2}$$

$$C(z, z) = z + \frac{z^2}{1-(z+T^2)} = z + \frac{z^2}{1-T} = z + zT$$

$$T = \frac{z}{1-T}$$

$$T - T^2 = z \Leftrightarrow z + T^2 = T$$

$$\frac{z(1-T^2)}{1-z-T^2} = z \cdot \left(\frac{1-T^2}{1-T} \right) = z(1+T) = z + zT$$

$$= \sum_{n \geq 1} z^n \cdot C_{n-2} \quad (C_{-1} = 1)$$

Goal: Determine Age of a (unif. random) CS-tree of size n



of growth steps req. to grow the tree from 0.

← register function.

